

# **Pseudospectral Time- Domain Method in EM Simulations**

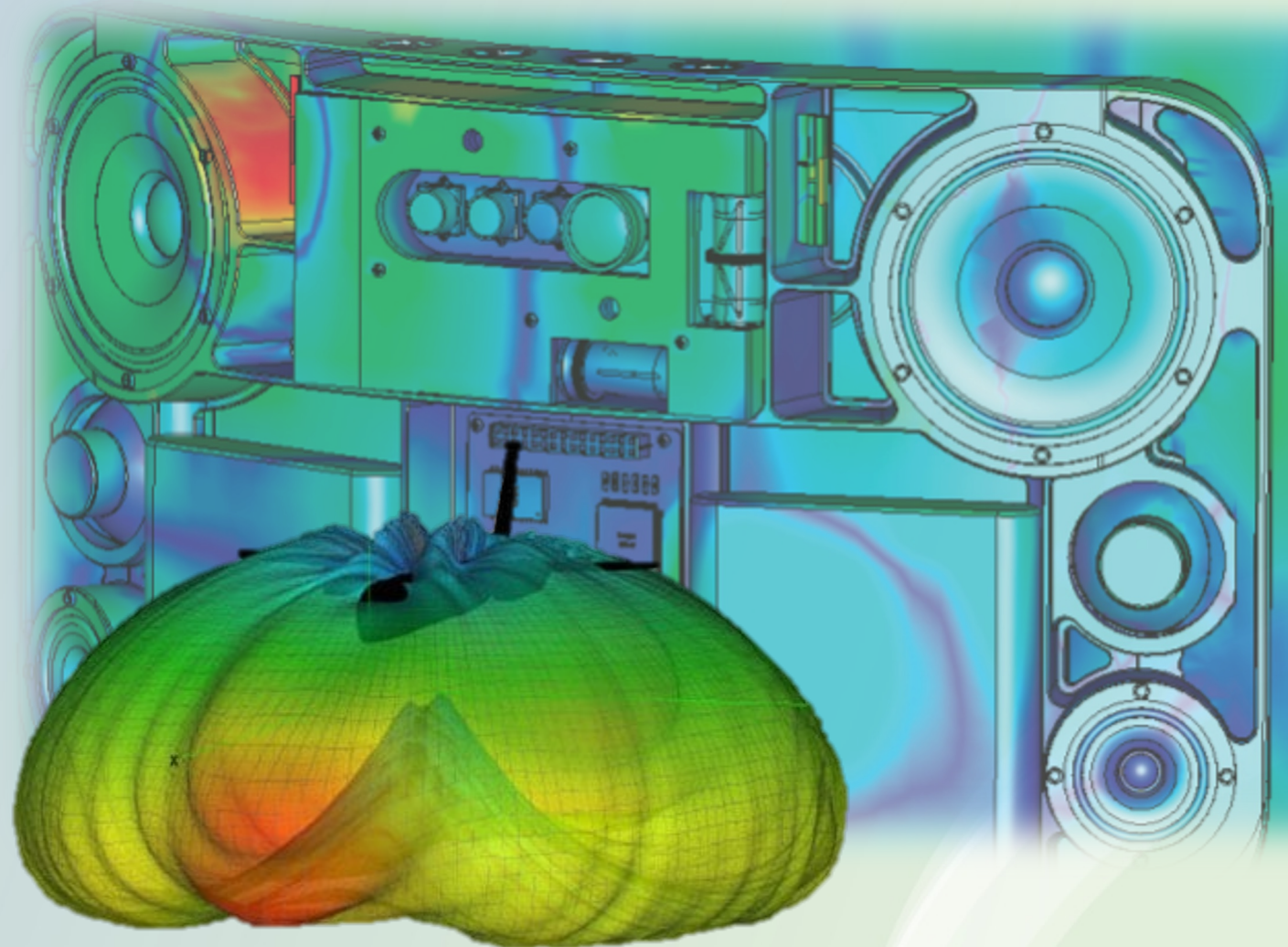
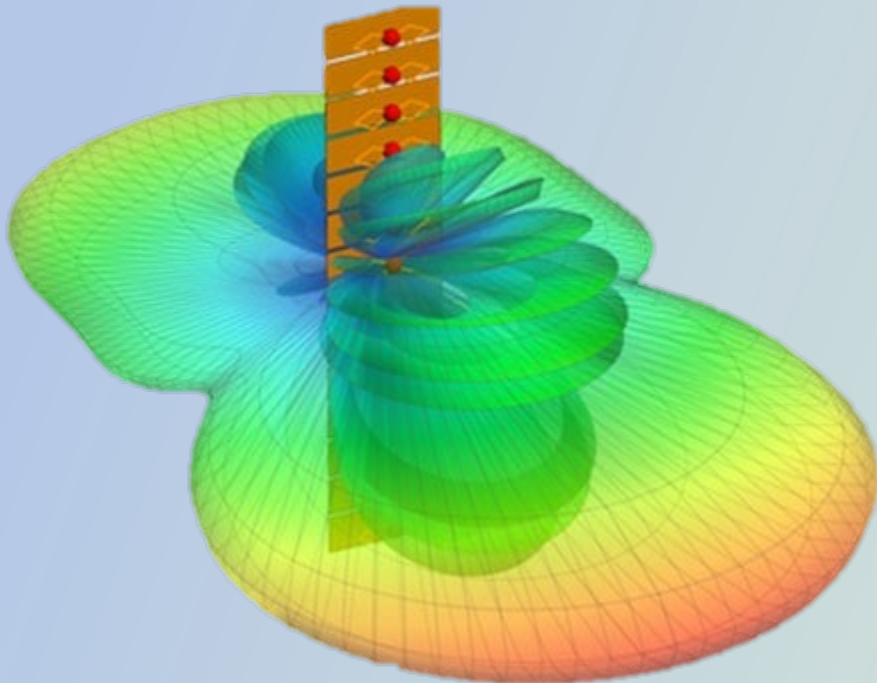
Speaker: Jake W. Liu

# Outline

- Basics of Computational Electromagnetics
- Recap of FDTD
- Introduction to PSTD
- Advanced topics in PSTD

# Numerical Simulations in EM

What are the applications?




- <https://altair.com/feko-applications>
- [https://www.3ds.com/fileadmin/PRODUCTS-SERVICES/SIMULIA/PRODUCTS/CST/CST\\_Brochure\\_A4.pdf](https://www.3ds.com/fileadmin/PRODUCTS-SERVICES/SIMULIA/PRODUCTS/CST/CST_Brochure_A4.pdf)

# Some Applications

- Antenna radiation modeling
- Device modeling (SIPI / EMC)
- Metamaterials and nanostructures
- Wave propagation and scattering
- ...

Based on the application requirements, we select an appropriate computational electromagnetics (CEM) method for modeling.

	IE	DE
TD	$\oint \mathbf{E} \cdot d\mathbf{l} = -\frac{d}{dt} \int \mathbf{B} \cdot d\mathbf{s}$ $\oint \mathbf{H} \cdot d\mathbf{l} = \int \left( \mathbf{J} + \frac{d}{dt} \mathbf{D} \right) \cdot d\mathbf{s}$ $\oint \mathbf{D} \cdot d\mathbf{s} = \int q \, dv$ $\oint \mathbf{D} \cdot d\mathbf{s} = 0$	$\nabla \times \mathbf{E} = -\partial \mathbf{B} / \partial t$ $\nabla \times \mathbf{H} = \mathbf{J} + \partial \mathbf{D} / \partial t$ $\nabla \cdot \mathbf{D} = q$ $\nabla \cdot \mathbf{B} = 0$
FD	$\oint \mathbf{E} \cdot d\mathbf{l} = -i\omega \int \mathbf{B} \cdot d\mathbf{s}$ $\oint \mathbf{H} \cdot d\mathbf{l} = \int \left( \mathbf{J} + i\omega \mathbf{D} \right) \cdot d\mathbf{s}$ $\oint \mathbf{D} \cdot d\mathbf{s} = \int q \, dv$ $\oint \mathbf{D} \cdot d\mathbf{s} = 0$	$\nabla \times \mathbf{E} = -i\omega \mathbf{B}$ $\nabla \times \mathbf{H} = \mathbf{J} + i\omega \mathbf{D}$ $\nabla \cdot \mathbf{D} = q$ $\nabla \cdot \mathbf{B} = 0$



# Computational Electromagnetics

- Well known numerical methods are listed

	IE	DE
TD	TDIE	<b>FDTD</b>
FD	MOM	FEM

These are called full-wave methods

# Asymptotic Methods

- Asymptotic methods can be applied for the **electrically-large cases**:

⇒ Geometrical optics (GO)

⇒ Physical Optics (PO)

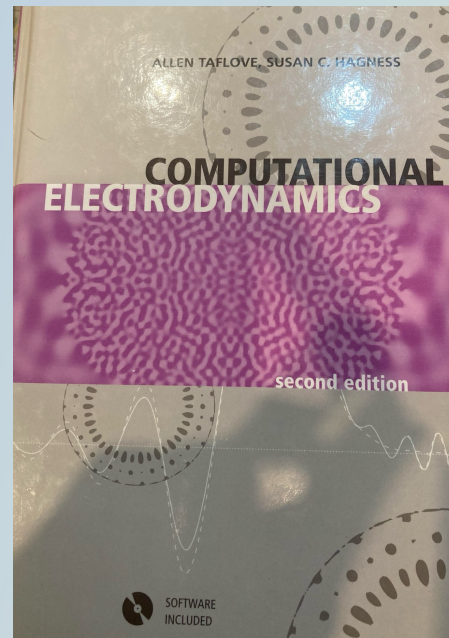
- And their advanced version:

⇒ Geometrical Theory of Diffraction (GTD)

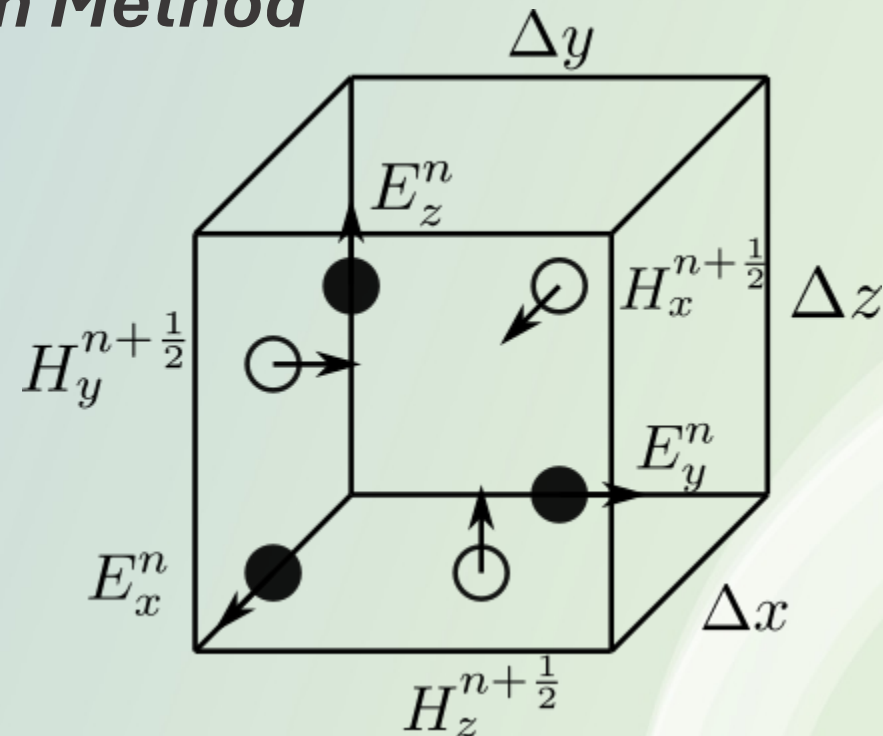
⇒ Physical Theory of Diffraction (PTD)

# Finite-Difference Time-Domain Method

- Kane Yee, 1966, "*Numerical solution of initial boundary value problems involving Maxwell's equations in isotropic media*"
- Allen Taflove, 1995, ***Computational Electrodynamics: The Finite-Difference Time-Domain Method***



This is my 2<sup>nd</sup> edition.  
I got my 3<sup>rd</sup> edition  
recently 😊





# FDTD Formulation

- Discretization in time => **FD**
- Discretization in space => **FD**

2<sup>nd</sup> order accuracy



$$\frac{E_{x,k}^{n+1/2} - E_{x,k}^{n-1/2}}{\Delta t} = - \frac{H_{y,k+1/2}^n - H_{y,k-1/2}^n}{\epsilon \Delta z}$$



2<sup>nd</sup> order accuracy

# Topics in FDTD

- Discretization
- Material
- Perfectly Matching Layer (PML)
- Hard Source / Soft Source
- Pure Scattered-Field (SF) / Total-Field Scattered-Field (TFSF)
- Near-to-Far Field Transformation (NTFF)

# Pseudospectral Time-Domain Method

- Q. H. Liu, 1997, “*The PSTD algorithm: A time-domain method requiring only two cells per wavelength*”
- Discretization in time => **FD**
- Discretization in space => **PS**
  - using global basis function to approximate differential operations
    - **Fourier** => uniform collocated points
    - **Multi-domain** => non-uniform collocated points

# Fourier PSTD Formulation

- Denoting the Fourier transform operator as

$$\Psi(\mathbf{k}) = \mathfrak{F}_\eta(\psi) = \int_{-\infty}^{\infty} \psi(\mathbf{r}) e^{-ik_\eta \eta} d\eta$$

$$\psi(\mathbf{r}) = \mathfrak{F}_\eta^{-1}(\Psi) = \frac{1}{2\pi} \int_{-\infty}^{\infty} \Psi(\mathbf{k}) e^{ik_\eta \eta} dk_\eta$$

- Then

$$\begin{aligned} \partial_\eta \psi &= \partial_\eta \left[ \frac{1}{2\pi} \int_{-\infty}^{\infty} \Psi(\mathbf{k}) e^{ik_\eta \eta} dk_\eta \right] = \frac{ik_\eta}{2\pi} \int_{-\infty}^{\infty} \Psi(\mathbf{k}) e^{ik_\eta \eta} dk_\eta = \\ &\mathfrak{F}_\eta^{-1}(ik_\eta \Psi) = \mathfrak{F}_\eta^{-1}[ik_\eta \mathfrak{F}_\eta(\psi)] \end{aligned}$$

$$\frac{E_{x,k}^{n+1/2} - E_{x,k}^{n-1/2}}{\Delta t} = -\frac{1}{\varepsilon} \mathfrak{F}_z^{-1} [ik_z \mathfrak{F}_z(H_y^n)]|_k$$

# Implementation of PSTD

- **FFT** can be applied to compute the derivatives.
- Be aware of the use of **fftshift/ifftshift** if k vector is defined as zero-centered.
- To avoid numerical errors, taking **the real part** of the computed result is necessary!

```
dF = real.(ifft(im .* K .* fft(F, dim), dim))
```



# Advantages and Disadvantages of PSTD

- Advantages

- Requires only two cells per wavelength according to Nyquist theorem (theoretically speaking...)
- Computations for E and H fields are collocated\*

- Disadvantages

- Difficult to deal with field discontinuities
  - Source
  - TFSF formulation
  - Metallic surfaces
  - High-contrast dielectrics

# Topics in PSTD (vs. FDTD)

- Discretization
- Material
- Perfectly Matching Layer (PML)
- Hard Source / Soft Source
- Pure Scattered-Field / Total-Field Scattered-Field (TFSF)
- Near-to-Far Field Transformation (NTFF)

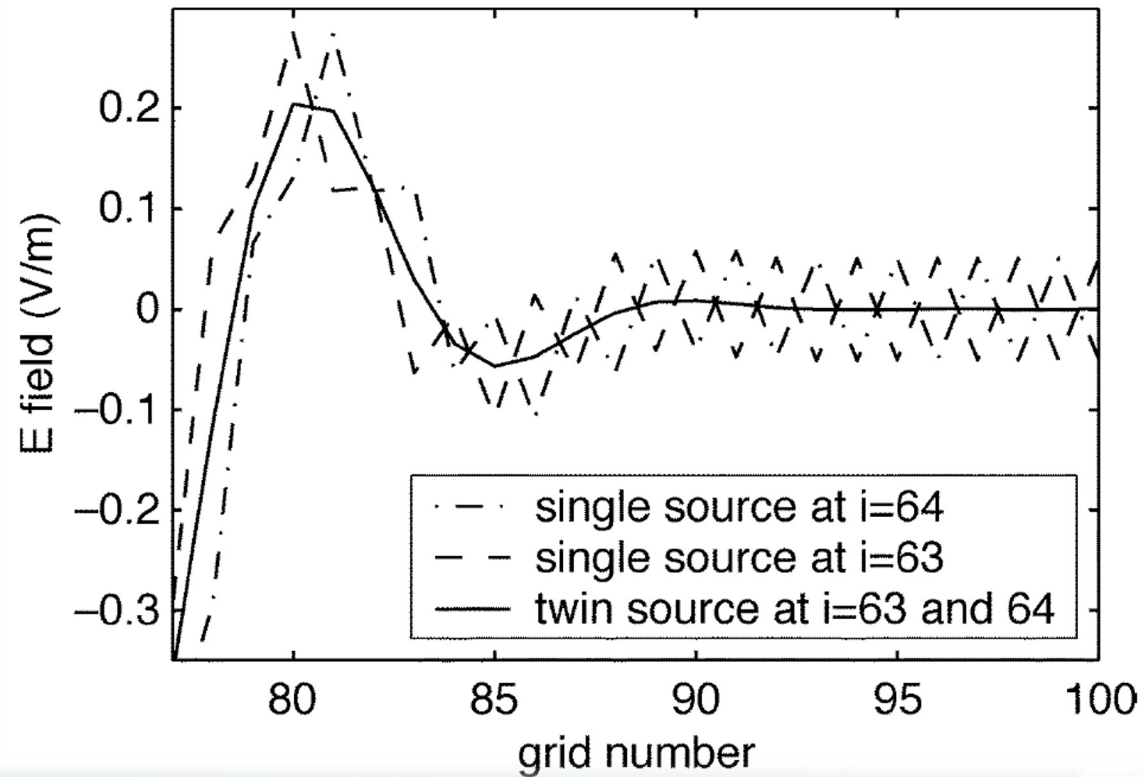
How does the topic differ from that of FDTD?

- Few
- Medium
- High

# Compact Wave Source Condition

- Tae-Woo Lee and Susan C. Hagness, 2004, “***A Compact Wave Source Condition for the Pseudospectral Time-Domain Method***”

Discontinuity  
introduced by  
point sources



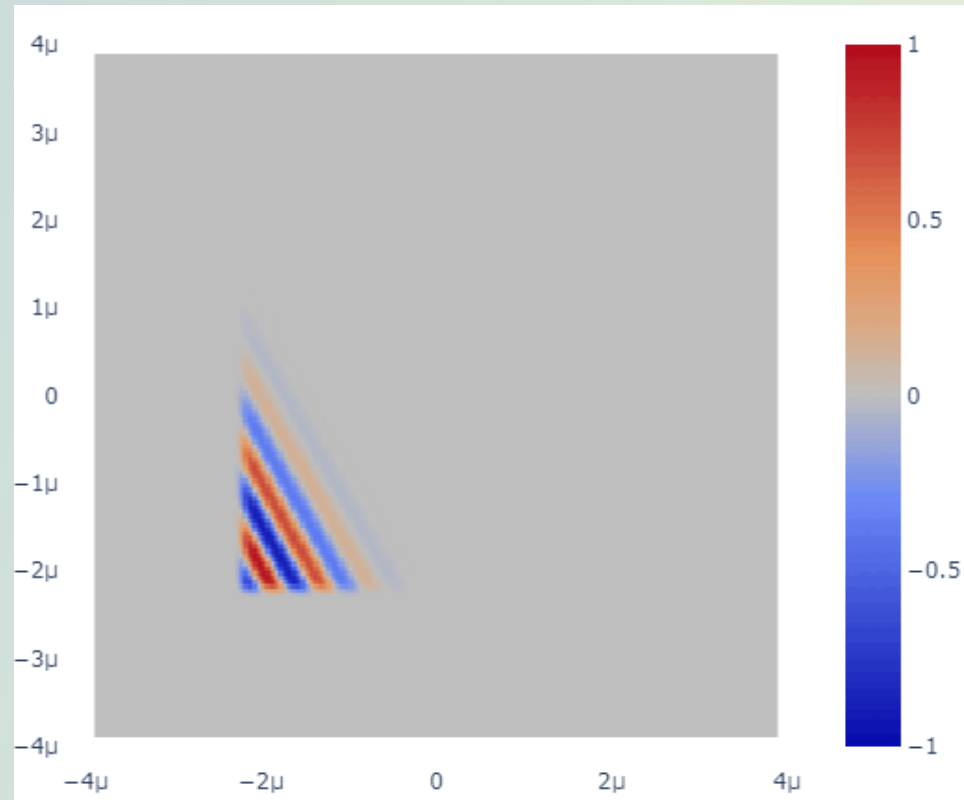
# SF / TFSF Formulation

- SF / TFSF are techniques to introduce plane wave into the space
- Decompose the total field into incident field and scattered field as

$$\mathbf{E}_{tot} = \mathbf{E}_{scat} + \mathbf{E}_{inc}$$

→ assumed known

Illustration of the  
TFSF technique

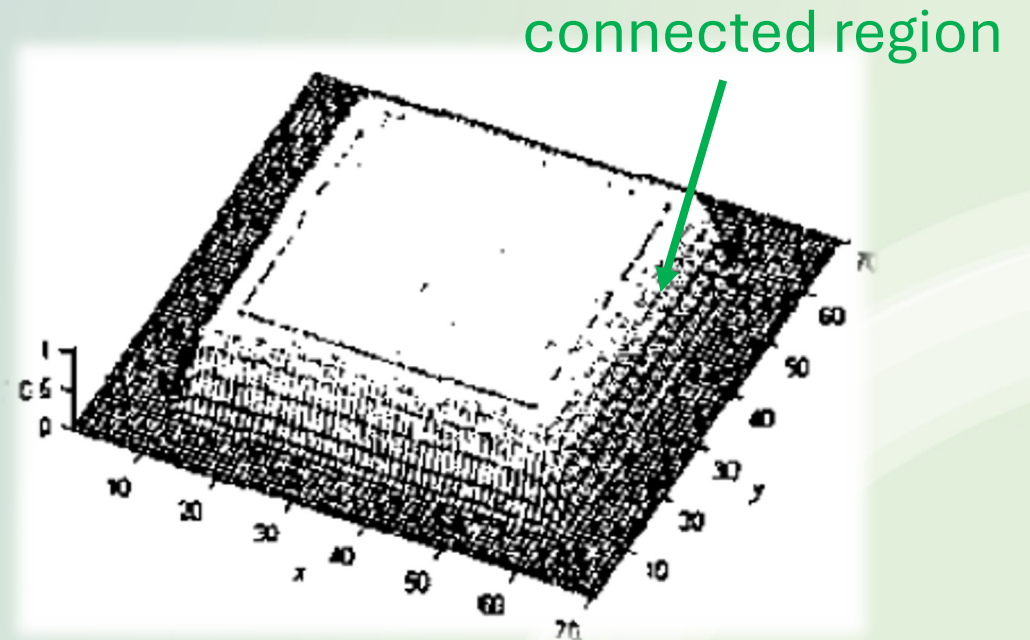


# TFSF Formulation in PSTD

- Xiang Gao, Mark S. Mirolznik and Dennis W. Prather, 2004, “**Soft Source Generation in the Fourier PSTD Algorithm**”

Discontinuity introduced  
by TFSF boundaries

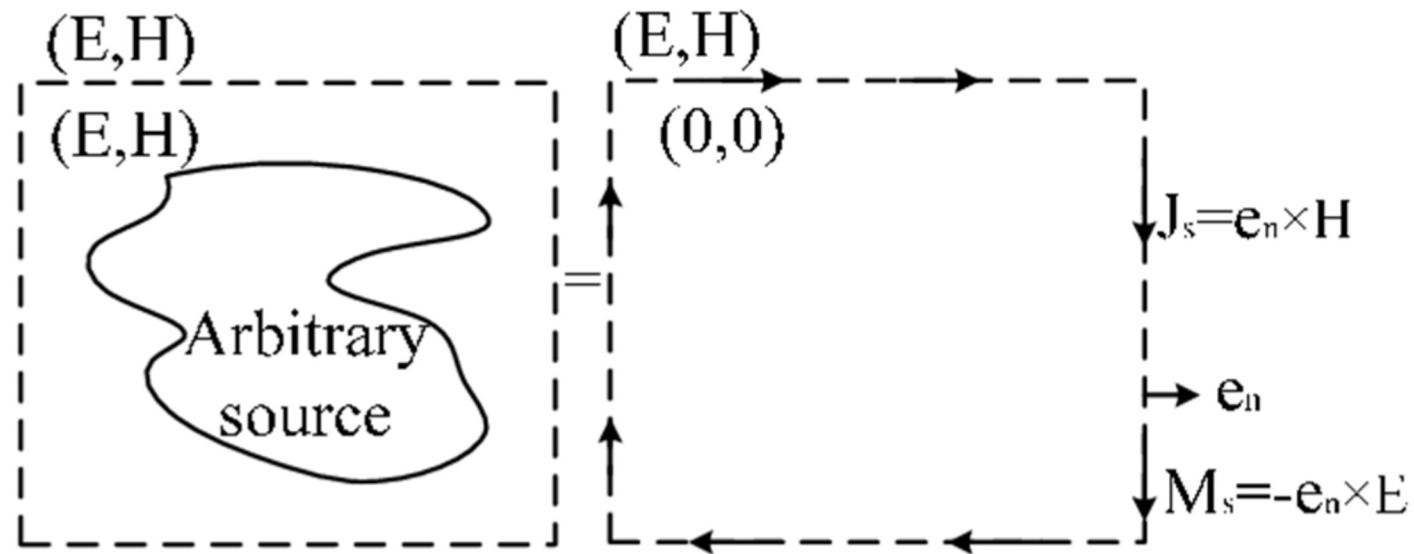
$$\begin{cases} \hat{\vec{E}}_{tot} = \hat{\vec{E}}_{inc} + \vec{E}_{scat} = \zeta \vec{E}_{inc} + \vec{E}_{scat} \\ \hat{\vec{H}}_{tot} = \hat{\vec{H}}_{inc} + \vec{H}_{scat} = \zeta \vec{H}_{inc} + \vec{H}_{scat} \end{cases}$$





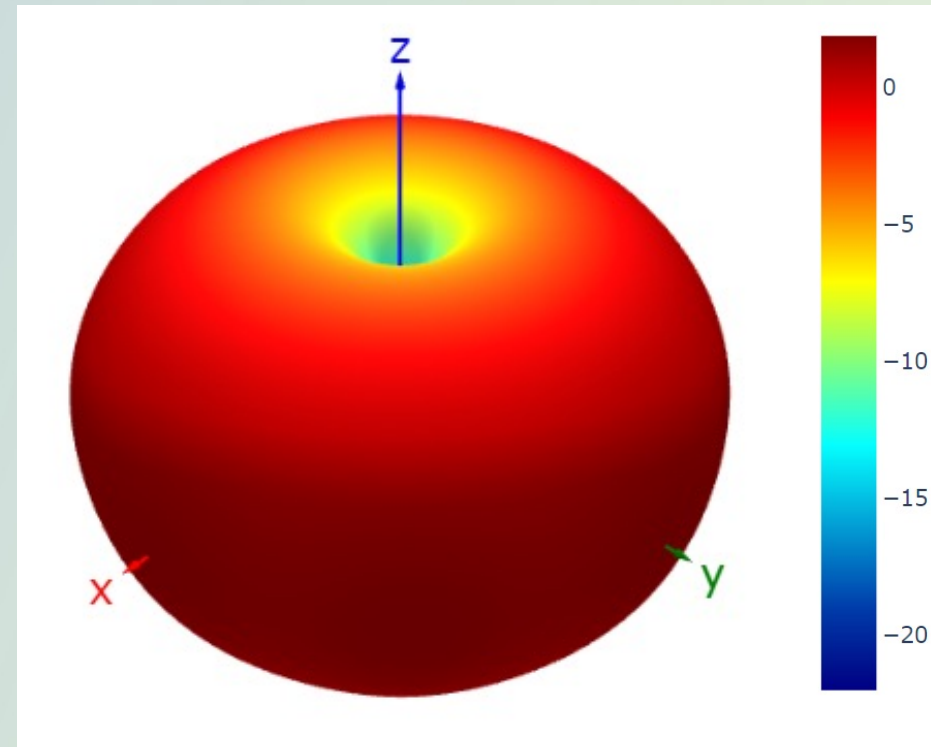
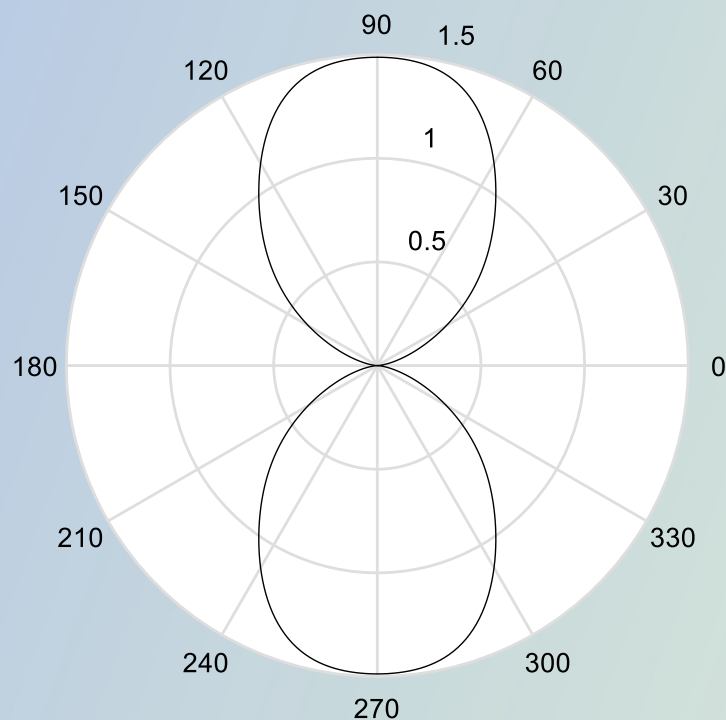
# NTFF Transformation

- From equivalence principle, when the surface currents on a selected imaginary surface are known, the fields inside the surface or outside the surface can be deduced from the imaginary currents.



# NTFF Transformation

- From the imaginary currents, one can compute the far field of the source with NTFF transformation.



# Staggered PSTD

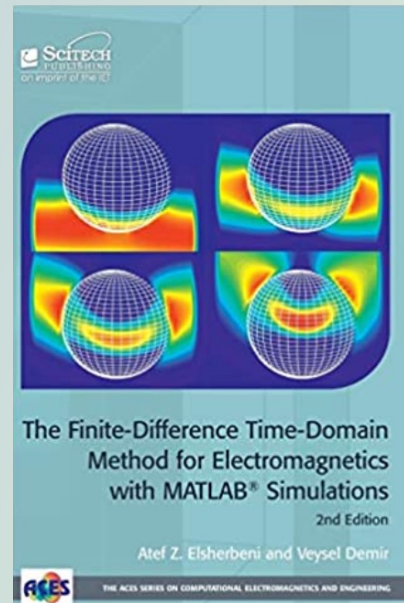
- M. Ding and K. Chen, 2010, “***Staggered-grid PSTD on local Fourier basis and its applications to surface tissue modeling***”
- Set PSTD grid to Yee grid.
- Advantages include mitigation of discontinuities and least modification of original FDTD code.

# Some Advices on Implementing Your Own Code...

- FDTD (or PSTD) is relatively easy to implement as compared to other CEM methods (there are lots of “toy” codes out there...)
- Start with the basics, progressing from 1D to 2D to 3D. This approach helps avoid getting bogged down in details.
- Find some simple problems to model (dipole radiation, reflection from a plane, etc.) → open your college EM book

# Some Useful References For You to Start

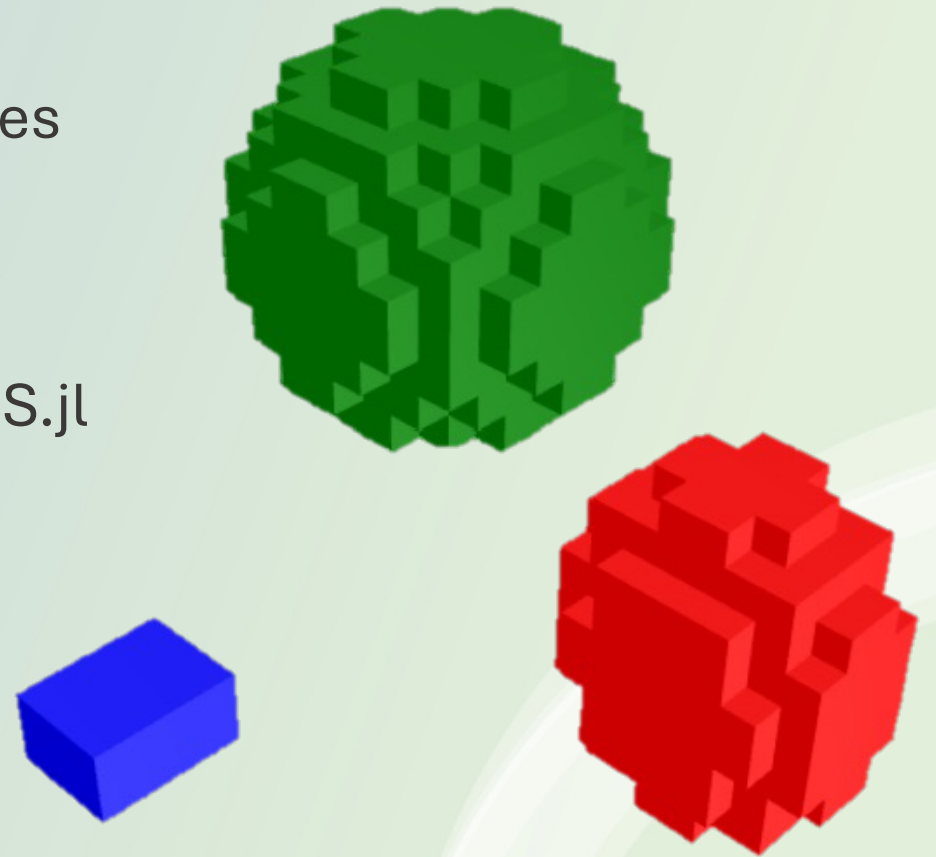
- John B. Schneider, *Understanding the FDTD Method*
- Atef Z. Elsherbeni and Veysel Demir, *The Finite-Difference Time-Domain Method for Electromagnetics with MATLAB® Simulations*





# Some Interesting Tools I Made (in Julia)

- [VoxelModel.jl](#)
  - Create voxel models with simple geometries
- [RadiationPatterns.jl](#)
  - Plot 2D/3D radiation patterns using PlotlyJS.jl



# Exercises

- Try to modify your 1D FDTD code into PSTD formulation
- Find out the differences in the implementation
- Compare results of both methods with different simulation scenarios



**Thank You!**